

ENVIRONMENT DIAGRAMS AND RECURSION

COMPUTER SCIENCE 61A

January 31, 2017

1 Environment Diagrams

1.1 Questions

1. Draw an environment diagram for the following code.

```
def lg(b, t):  
    if b > t:  
        return 'pride'  
    elif b == 3:  
        print('pride')  
    if t == 5:  
        return lg(t, b)  
    return lg(b, b + t)
```

lg(2, 3)

Solution: [Python Tutor](#)

2. Draw an environment diagram for the following code.

```
def f(x):  
    if x == 1:  
        return "Env diagrams"  
    return x + " are fun!"
```

```
(lambda x: f(x))(f(1))
```

Solution: [Python Tutor](#)

3. Draw an environment diagram for the following code. Put what is printed in the terminal in the box at the bottom.

```
def lamb(da):
    if not da:
        print("ron")
    elif da == "harry":
        print("potter")
    if lamb:
        print("hogwarts")
    return "61a"
```

```
(lambda x: x(x)(print("harry")))(lambda x: lamb)
```

Solution: [Python Tutor](#)

2 Recursion

2.1 Questions

1. Recursively count the number of digits in a positive integer n that occur before the digit 7. View the doctests for more details.

```
def count_before_seven(n):
    """
    >>> count_before_seven(42)
    2
    >>> count_before_seven(707)
    0
    >>> count_before_seven(42742):
    2
    """
```

Solution:

```
if n == 0 or n % 10 == 7:
    return 0
else:
```

```
return 1 + count_before_seven(n // 10)
```

2. Its possible to use recursion to accumulate values, just like in a loop! Write a function that recursively calculates the n th power of 2. Assume n is an integer 0 or greater.

```
def nth_power_two(n) :  
    """  
    >>> nth_power_two(0)  
    1  
    >>> nth_power_two(1)  
    2  
    >>> nth_power_two(4) :  
    16  
    """
```

Solution:

```
if n == 0:  
    return 1  
else:  
    return 2 * nth_power_two(n - 1)
```

3. Bonus Write the recursive function so it works for any integer n .

```
def nth_power_two(n):  
    """  
    >>> nth_power_two(0)  
    1  
    >>> nth_power_two(-2)  
    0.25  
    >>> nth_power_two(4):  
    16  
    """
```

Solution:

```
if n == 0:  
    return 1  
elif n > 0:  
    return 2 * nth_power_two(n - 1)  
else:  
    return nth_power_two(n + 1) / 2
```

4. Implement the function `nearest_two`, which takes a positive number x as input and returns the power of two ($\dots, \frac{1}{8}, \frac{1}{4}, \frac{1}{2}, 1, 2, 4, 8, \dots$)

```
def nearest_two(x):  
    """ Return the power of two that is nearest to x.  
    >>> nearest_two(8)  
    8.0  
    >>> nearest_two(11.5) # closer to 8 than 16  
    8.0  
    >>> nearest_two(0.75) # tie between 0.5 and 1  
    1.0  
    """
```

1. Write an iterative solution.

Solution:

```
power_of_two = 1.0  
if x < 1:  
    factor = 0.5  
else:  
    factor = 2.0  
while abs(power_of_two * factor - x) < abs (  
    power_of_two - x):  
    power_of_two = power_of_two * factor  
if abs(power_of_two * 2 - x) == abs (power_of_two - x  
    ):  
    power_of_two = power_of_two * 2  
return power_of_two
```

2. Write a recursive solution.

Solution:

```
if x < 1:  
    factor = 0.5  
else:  
    factor = 2.0  
  
def helper(x, nearest_power, factor):  
    if abs(nearest_power * factor - x) >= abs(  
        nearest_power - x):  
        return nearest_power  
    return helper(x, nearest_power * factor, factor)
```

```
result = helper(x, 1.0, factor)
if abs(result * 2 - x) == abs(result - x):
    result = result * 2
return result
```

5. Write a function that computes the *digital root* of a number n . The *digital root* is defined as a recursive summation of the digits of n until only one digit is left. Hint: you may find a separate function to sum the digits of a number useful.

```
def digital_root(n):
    """
    >>>digital_root(5789)
    2 #5+7+8+9 = 29; 2+9 = 11; 1+1 = 2
    >>>digital_root(37)
    1 #3+7 = 10; 1+0 = 1
    >>>digital_root(999888774)
    6 #9+9+9+8+8+8+7+7+4 = 69; 6+9 = 15; 1+5 = 6
    """
```

Solution:

```
if summer(n) // 10 == 0:
    return summer(n)
else:
    return digital_root(summer(n))

def summer(n):
    counter = 0
    while n > 0:
        counter += n % 10
        n = n // 10
    return counter
```